

Quadrilateral

In Euclidean plane geometry a **quadrilateral** is a polygon with four edges (or sides) and four vertices or corners. Sometimes, the term **quadrangle** is used, by analogy with triangle, and sometimes **tetragon** for consistency with pentagon (5-sided), hexagon (6-sided) and so on.

The origin of the word "quadrilateral" is the two Latin words *quadri*, a variant of four, and *latus*, meaning "side".

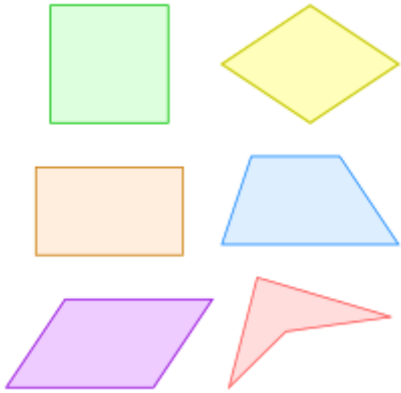
Quadrilaterals are simple (not self-intersecting) or complex (self-intersecting), also called crossed. Simple quadrilaterals are either convex or concave.

The interior angles of a simple (and planar) quadrilateral *ABCD* add up to 360 degrees of arc, that is

$$\angle A + \angle B + \angle C + \angle D = 360^\circ.$$

This is a special case of *n*-gon interior angle sum formula $(n - 2) \times 180^\circ$.

All non-self-crossing quadrilaterals tile the plane by repeated rotation around the midpoints of their edges.

Quadrilateral	
	
Some types of quadrilaterals	
Edges and vertices	4
Schläfli symbol	{4} (for square)
Area	various methods; see below
Internal angle (degrees)	90° (for square and rectangle)

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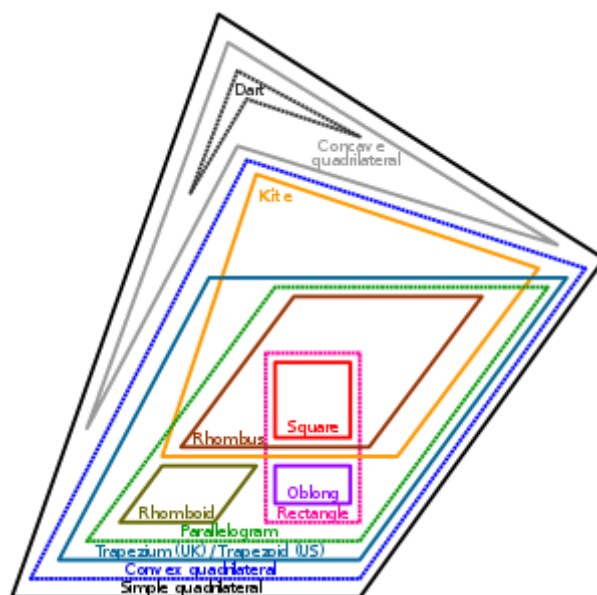
Simple quadrilaterals

Any quadrilateral that is not self-intersecting is a simple quadrilateral.

Convex quadrilaterals

In a convex quadrilateral, all interior angles are less than 180° and the two diagonals both lie inside the quadrilateral.

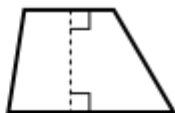
- Irregular quadrilateral (British English) or trapezium (North American English): no sides are parallel. (In British English this was once called a *trapezoid*.)
- Trapezium (UK) or trapezoid (US): at least one pair of opposite sides are parallel. Trapezia (UK) and trapezoids (US) include parallelograms.
- Isosceles trapezium (UK) or isosceles trapezoid (US): one pair of opposite sides are parallel and the base angles are equal in measure. Alternative definitions are a quadrilateral with an axis of symmetry bisecting one pair of opposite sides, or a trapezoid with diagonals of equal length.
- Parallelogram: a quadrilateral with two pairs of parallel sides. Equivalent conditions are that opposite sides are of equal length; that opposite angles are equal; or that the diagonals bisect each other. Parallelograms include rhombi (including those rectangles we call squares) and rhomboids (including those rectangles we call oblongs). In other words, parallelograms include all rhombi and all rhomboids, and thus also include all rectangles.
- Rhombus or rhomb: all four sides are of equal length. An equivalent condition is that the diagonals perpendicularly bisect each other. Informally: "a pushed-over square" (but strictly including a square, too).
- Rhomboid: a parallelogram in which adjacent sides are of unequal lengths and some angles are oblique (equivalently, having no right angles). Informally: "a pushed-over oblong". Not all references agree, some define a rhomboid as a parallelogram which is not a rhombus.^[1]
- Rectangle: all four angles are right angles. An equivalent condition is that the diagonals bisect each other and are equal in length. Rectangles include squares and oblongs. Informally: "a box or oblong" (including a square).
- Square (regular quadrilateral): all four sides are of equal length (equilateral), and all four angles are right angles. An equivalent condition is that opposite sides are parallel (a square is a parallelogram), that the diagonals perpendicularly bisect each other and are of equal length. A quadrilateral is a square if and only if it is both a rhombus and a rectangle (four equal sides and four equal angles).
- Oblong: a term sometimes used to denote a rectangle which has unequal adjacent sides, i.e. a rectangle that is not a square).^[2]
- Kite: two pairs of adjacent sides are of equal length. This implies that one diagonal divides the kite into congruent triangles, and so the angles between the two pairs of equal sides are equal in measure. It also implies that the diagonals are perpendicular. Kites include rhombi.



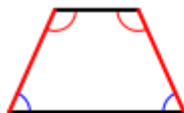
Euler diagram of some types of simple quadrilaterals. (UK) denotes British English and (US) denotes American English.



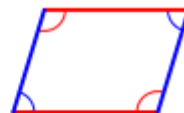
Irregular Quadrilateral
(Brit. Eng.)
Trapezium
(Amer. Eng.)



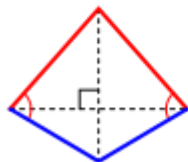
Trapezium
(Brit. Eng.)
Trapezoid
(Amer. Eng.)



Isosceles Trapezium
(Brit. Eng.)
Isosceles Trapezoid
(Amer. Eng.)



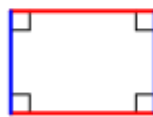
Parallelogram



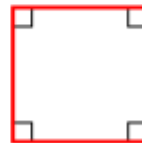
Kite



Rhombus



Rectangle



Square

- Tangential quadrilateral the four sides are tangents to an inscribed circle. A convex quadrilateral is tangential if and only if opposite sides have equal sums.
- Tangential trapezoid a trapezoid where the four sides are tangents to an inscribed circle.
- Cyclic quadrilateral the four vertices lie on a circumscribed circle. A convex quadrilateral is cyclic if and only if opposite angles sum to 180° .
- Right kite: a kite with two opposite right angles. It is a type of cyclic quadrilateral.
- Bicentric quadrilateral it is both tangential and cyclic.
- Orthodiagonal quadrilateral the diagonals cross at right angles.
- Equidiagonal quadrilateral the diagonals are of equal length.
- Ex-tangential quadrilateral the four extensions of the sides are tangent to a circle.
- An equilic quadrilateral has two opposite equal sides that, when extended, meet at 60° .
- A Watt quadrilateral is a quadrilateral with a pair of opposite sides of equal length.^[3]
- A quadric quadrilateral is a convex quadrilateral whose four vertices all lie on the perimeter of a square.^[4]
- A diametric quadrilateral is a cyclic quadrilateral having one of its sides as a diameter of the circumcircle.^[5]
- A Hjelmslev quadrilateral is a quadrilateral with two right angles at opposite vertices.^[6]

Concave quadrilaterals

In a concave quadrilateral, one interior angle is bigger than 180° and one of the two diagonals lies outside the quadrilateral.

- A dart (or arrowhead) is a concave quadrilateral with bilateral symmetry like a kite, but one interior angle is reflex. See (concave) kite.

Complex quadrilaterals

A self-intersecting quadrilateral is called variously **across-quadrilateral**, **crossed quadrilateral**, **butterfly quadrilateral** or **bow-tie quadrilateral**. In a crossed quadrilateral, the four "interior" angles on either side of the crossing (two acute and two reflex, all on the left or all on the right as the figure is traced out) add up to 720° .^[7]

- Crossed trapezoid (US) or trapezium (Commonwealth)^[8]: a crossed quadrilateral in which (like a trapezoid) one pair of nonadjacent sides is parallel.
- Antiparallelogram: a crossed quadrilateral in which (like a parallelogram) each pair of nonadjacent sides have equal lengths.
- Crossed rectangle: an antiparallelogram whose sides are two opposite sides and the two diagonals of a rectangle, hence having one pair of opposite sides parallel.
- Crossed square: a special case of a crossed rectangle where two of the sides intersect at right angles.

Special line segments

The two diagonals of a convex quadrilateral are the line segments that connect opposite vertices.

The two **bimedians** of a convex quadrilateral are the line segments that connect the midpoints of opposite sides.^[9] They intersect at the "vertex centroid" of the quadrilateral (see Remarkable points below).

The four **multitudes** of a convex quadrilateral are the perpendiculars to a side through the midpoint of the opposite side!^[10]



An antiparallelogram

Area of a convex quadrilateral

There are various general formulas for the area K of a convex quadrilateral $ABCD$ with sides $a = AB$, $b = BC$, $c = CD$ and $d = DA$.

Trigonometric formulas

The area can be expressed in trigonometric terms as

$$K = \frac{1}{2}pq \cdot \sin \theta,$$

where the lengths of the diagonals are p and q and the angle between them is θ .^[11] In the case of an orthodiagonal quadrilateral (e.g. rhombus, square, and kite), this formula reduces to $K = \frac{1}{2}pq$ since θ is 90° .

The area can be also expressed in terms of bimedians as^[12]

$$K = mn \cdot \sin \varphi,$$

where the lengths of the bimedians are m and n and the angle between them is φ .

Bretschneider's formula^[13] expresses the area in terms of the sides and two opposite angles:

$$\begin{aligned} K &= \sqrt{(s-a)(s-b)(s-c)(s-d) - \frac{1}{2}abcd [1 + \cos(A+C)]} \\ &= \sqrt{(s-a)(s-b)(s-c)(s-d) - abcd \left[\cos^2 \left(\frac{A+C}{2} \right) \right]} \end{aligned}$$

where the sides in sequence are a, b, c, d , where s is the semiperimeter, and A and C are two (in fact, any two) opposite angles. This reduces to Brahmagupta's formula for the area of a cyclic quadrilateral when $A + C = 180^\circ$.

Another area formula in terms of the sides and angles, with angle C being between sides b and c , and A being between sides a and d , is

$$K = \frac{1}{2}ad \cdot \sin A + \frac{1}{2}bc \cdot \sin C.$$

In the case of a cyclic quadrilateral, the latter formula becomes $K = \frac{1}{2}(ad + bc) \sin A$.

In a parallelogram, where both pairs of opposite sides and angles are equal, this formula reduces to $K = ab \cdot \sin A$.

Alternatively, we can write the area in terms of the sides and the intersection angle θ of the diagonals, so long as this angle is not 90° .^[14]

$$K = \frac{|\tan \theta|}{4} \cdot |a^2 + c^2 - b^2 - d^2|.$$

In the case of a parallelogram, the latter formula becomes $K = \frac{1}{2} |\tan \theta| \cdot |a^2 - b^2|$.

Another area formula including the sides a, b, c, d is^[12]

$$K = \frac{1}{4} \sqrt{(2(a^2 + c^2) - 4x^2)(2(b^2 + d^2) - 4x^2)} \sin \varphi$$

where x is the distance between the midpoints of the diagonals and φ is the angle between the bimedians.

The last trigonometric area formula including the sides a, b, c, d and the angle α between a and b is:

$$K = \frac{1}{2} ab \cdot \sin \alpha + \frac{1}{4} \sqrt{4c^2 d^2 - (c^2 + d^2 - a^2 - b^2 + 2ab \cdot \cos \alpha)^2},$$

which can also be used for the area of a concave quadrilateral (having the concave part opposite to angle α) just changing the first sign $+$ to $-$.

Non-trigonometric formulas

The following two formulas express the area in terms of the sides a, b, c, d , the semiperimeters, and the diagonals p, q :

$$K = \sqrt{(s-a)(s-b)(s-c)(s-d) - \frac{1}{4}(ac+bd+pq)(ac+bd-pq)}, \quad [15]$$

$$K = \frac{1}{4} \sqrt{4p^2 q^2 - (a^2 + c^2 - b^2 - d^2)^2}. \quad [16]$$

The first reduces to Brahmagupta's formula in the cyclic quadrilateral case, since then $pq = ac + bd$.

The area can also be expressed in terms of the bimedians m, n and the diagonals p, q :

$$K = \frac{1}{2} \sqrt{(m+n+p)(m+n-p)(m+n+q)(m+n-q)}, \quad [17]$$

$$K = \frac{1}{2} \sqrt{p^2 q^2 - (m^2 - n^2)^2}. \quad [18]:\text{Thm. 7}$$

In fact, any three of the four values m, n, p , and q suffice for determination of the area, since in any quadrilateral the four values are related by $p^2 + q^2 = 2(m^2 + n^2)$.^{[19]:p. 126} The corresponding expressions are^[20]

$$K = \frac{1}{2} \sqrt{[(m+n)^2 - p^2] \cdot [p^2 - (m-n)^2]},$$

if the lengths of two bimedians and one diagonal are given, and^[20]

if the lengths of two diagonals and one bimedian are given.

Vector formulas

The area of a quadrilateral $ABCD$ can be calculated using vectors. Let vectors $\mathbf{AC}$ and $\mathbf{BD}$ form the diagonals from A to C and from B to D . The area of the quadrilateral is then

which is half the magnitude of the cross product of vectors $\mathbf{AC}$ and $\mathbf{BD}$. In two-dimensional Euclidean space, expressing vector $\mathbf{AC}$ as a free vector in Cartesian space equal to (x_1, y_1) and $\mathbf{BD}$ as (x_2, y_2) , this can be rewritten as:

Diagonals

Properties of the diagonals in some quadrilaterals

In the following table it is listed if the diagonals in some of the most basic quadrilaterals bisect each other, if their diagonals are perpendicular, and if their diagonals have equal length.^[21] The list applies to the most general cases, and excludes named subsets.

Quadrilateral	Bisecting diagonals	Perpendicular diagonals	Equal diagonals
<u>Trapezoid</u>	No	See note 1	No
<u>Isosceles trapezoid</u>	No	See note 1	Yes
<u>Parallelogram</u>	Yes	No	No
<u>Kite</u>	See note 2	Yes	See note 2
<u>Rectangle</u>	Yes	No	Yes
<u>Rhombus</u>	Yes	Yes	No
<u>Square</u>	Yes	Yes	Yes

Note 1: The most general trapezoids and isosceles trapezoids do not have perpendicular diagonals, but there are infinite numbers of (non-similar) trapezoids and isosceles trapezoids that do have perpendicular diagonals and ~~a~~ not any other named quadrilateral.

Note 2: In a kite, one diagonal bisects the other. The most general kite has unequal diagonals, but there is an infinite number of (non-similar) kites in which the diagonals ~~ae~~ equal in length (and the kites ~~ae~~ not any other named quadrilateral).

Lengths of the diagonals

The lengths of the diagonals in a convex quadrilateral $ABCD$ can be calculated using the law of cosines on each triangle formed by one diagonal and two sides of the quadrilateral. Thus

and

Other, more symmetric formulas for the lengths of the diagonals, are^[22]

and

Generalizations of the parallelogram law and Ptolemy's theorem

In any convex quadrilateral $ABCD$, the sum of the squares of the four sides is equal to the sum of the squares of the two diagonals plus four times the square of the line segment connecting the midpoints of the diagonals. Thus

where x is the distance between the midpoints of the diagonals.^{[19]:p.126} This is sometimes known as Euler's quadrilateral theorem and is a generalization of the parallelogram law.

The German mathematician Carl Anton Bretschneider derived in 1842 the following generalization of Ptolemy's theorem, regarding the product of the diagonals in a convex quadrilateral^[23]

This relation can be considered to be a law of cosines for a quadrilateral. In a cyclic quadrilateral, where $A + C = 180^\circ$, it reduces to $pq = ac + bd$. Since $\cos(A + C) \geq -1$, it also gives a proof of Ptolemy's inequality

Other metric relations

If X and Y are the feet of the normals from B and D to the diagonal $AC = p$ in a convex quadrilateral $ABCD$ with sides $a = AB$, $b = BC$, $c = CD$, $d = DA$, then^{[24]:p.14}

In a convex quadrilateral $ABCD$ with sides $a = AB$, $b = BC$, $c = CD$, $d = DA$, and where the diagonals intersect at E ,

where $e = AE$, $f = BE$, $g = CE$, and $h = DE$.^[25]

The shape and size of a convex quadrilateral are fully determined by the lengths of its sides in sequence and of one diagonal between two specified vertices. The two diagonals p , q and the four side lengths a , b , c , d of a quadrilateral are related^[26] by the Cayley-Menger determinant, as follows:

Angle bisectors

The internal angle bisectors of a convex quadrilateral either form a cyclic quadrilateral^{[19]:p.127} (that is, the four intersection points of adjacent angle bisectors are concyclic) or they are concurrent. In the latter case the quadrilateral is a tangential quadrilateral

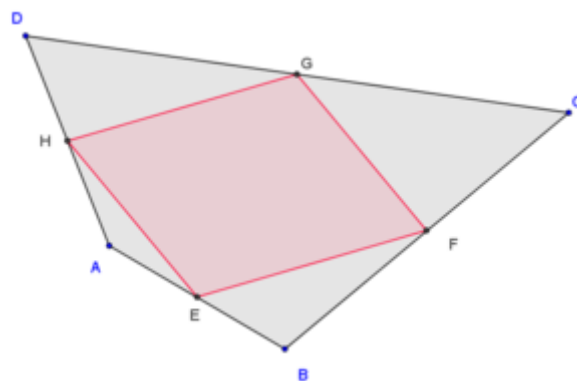
In quadrilateral $ABCD$, if the angle bisectors of A and C meet on diagonal BD , then the angle bisectors of B and D meet on diagonal AC .^[27]

Bimedians

The bimedians of a quadrilateral are the line segments connecting the midpoints of the opposite sides. The intersection of the bimedians is the centroid of the vertices of the quadrilateral.^[28]

The midpoints of the sides of any quadrilateral (convex, concave or crossed) are the vertices of a parallelogram called the Varignon parallelogram. It has the following properties:

- Each pair of opposite sides of the Varignon parallelogram are parallel to a diagonal in the original quadrilateral.
- A side of the Varignon parallelogram is half as long as the diagonal in the original quadrilateral it is parallel to.
- The area of the Varignon parallelogram equals half the area of the original quadrilateral. This is true in convex, concave and crossed quadrilaterals provided the area of the latter is defined to be the difference of the areas of the two triangles it is composed of.^[29]
- The perimeter of the Varignon parallelogram equals the sum of the diagonals of the original quadrilateral.
- The diagonals of the Varignon parallelogram are the bimedians of the original quadrilateral.



The Varignon parallelogram $EFGH$

The two bimedians in a quadrilateral and the line segment joining the midpoints of the diagonals in that quadrilateral are concurrent and are all bisected by their point of intersection.^{[19]:p.125}

In a convex quadrilateral with sides a , b , c and d , the length of the bimedian that connects the midpoints of the sides a and c is

where p and q are the length of the diagonals:^[30] The length of the bimedian that connects the midpoints of the sides b and d is

Hence^{[19]:p.126}

This is also a corollary to the parallelogram law applied in the Varignon parallelogram.

The lengths of the bimedians can also be expressed in terms of two opposite sides and the distance x between the midpoints of the diagonals. This is possible when using Euler's quadrilateral theorem in the above formulas. Whence^[18]

and

Note that the two opposite sides in these formulas are not the two that the bimedian connects.

In a convex quadrilateral, there is the following dual connection between the bimedians and the diagonals:^[24]

- The two bimedians have equal length if and only if the two diagonals are perpendicular.
- The two bimedians are perpendicular if and only if the two diagonals have equal length.

Trigonometric identities

The four angles of a simple quadrilateral $ABCD$ satisfy the following identities^[31]

and

Also,^[32]

In the last two formulas, no angle is allowed to be right angle, since $\tan 90^\circ$ is not defined.

Inequalities

Area

If a convex quadrilateral has the consecutive sides a, b, c, d and the diagonals p, q , then its area K satisfies^[33]

with equality only for a rectangle.

with equality only for a square.

with equality only if the diagonals are perpendicular and equal.

with equality only for a rectangle.^[12]

From Bretschneider's formula it directly follows that the area of a quadrilateral satisfies

$$K \leq \sqrt{(s-a)(s-b)(s-c)(s-d)}$$

with equality if and only if the quadrilateral is cyclic or degenerate such that one side is equal to the sum of the other three (it has collapsed into a line segment, so the area is zero).

The area of any quadrilateral also satisfies the inequality^[34]

$$K \leq \frac{1}{2} \sqrt{(ab+cd)(ac+bd)(ad+bc)}.$$

Denoting the perimeter as L , we have^{[34]:p.114}

$$K \leq \frac{1}{16} L^2,$$

with equality only in the case of a square.

The area of a convex quadrilateral also satisfies

$$K \leq \frac{1}{2}pq$$

for diagonal lengths p and q , with equality if and only if the diagonals are perpendicular

Diagonals and bimedians

A corollary to Euler's quadrilateral theorem is the inequality

$$a^2 + b^2 + c^2 + d^2 \geq p^2 + q^2$$

where equality holds if and only if the quadrilateral is a parallelogram.

Euler also generalized Ptolemy's theorem, which is an equality in a cyclic quadrilateral, into an inequality for a convex quadrilateral. It states that

$$pq \leq ac + bd$$

where there is equality if and only if the quadrilateral is cyclic.^{[19]:p.128–129} This is often called Ptolemy's inequality.

In any convex quadrilateral the bimedians m , n and the diagonals p , q are related by the inequality

$$pq \leq m^2 + n^2,$$

with equality holding if and only if the diagonals are equal.^{[35]:Prop.1} This follows directly from the quadrilateral identity $m^2 + n^2 = \frac{1}{2}(p^2 + q^2)$.

Sides

The sides a , b , c , and d of any quadrilateral satisfy^{[36]:p.228,#275}

$$a^2 + b^2 + c^2 > \frac{d^2}{3}$$

and^{[36]:p.234,#466}

$$a^4 + b^4 + c^4 \geq \frac{d^4}{27}.$$

Maximum and minimum properties

Among all quadrilaterals with a given perimeter, the one with the largest area is the square. This is called the isoperimetric theorem for quadrilaterals. It is a direct consequence of the area inequality^{[34]:p.114}

$$K \leq \frac{1}{16}L^2$$

where K is the area of a convex quadrilateral with perimeter L . Equality holds if and only if the quadrilateral is a square. The dual theorem states that of all quadrilaterals with a given area, the square has the shortest perimeter

The quadrilateral with given side lengths that has the maximum area is the cyclic quadrilateral.^[37]

Of all convex quadrilaterals with given diagonals, the orthodiagonal quadrilateral has the largest area.^{[34]:p.119} This is a direct consequence of the fact that the area of a convex quadrilateral satisfies

$$K = \frac{1}{2}pq \sin \theta \leq \frac{1}{2}pq,$$

where θ is the angle between the diagonals p and q . Equality holds if and only if $\theta = 90^\circ$.

If P is an interior point in a convex quadrilateral $ABCD$, then

$$AP + BP + CP + DP \geq AC + BD.$$

From this inequality it follows that the point inside a quadrilateral that minimizes the sum of distances to the vertices is the intersection of the diagonals. Hence that point is the Fermat point of a convex quadrilateral!^{[38]:p.120}

Remarkable points and lines in a convex quadrilateral

The centre of a quadrilateral can be defined in several different ways. The "vertex centroid" comes from considering the quadrilateral as being empty but having equal masses at its vertices. The "side centroid" comes from considering the sides to have constant mass per unit length. The usual centre, called just centroid (centre of area) comes from considering the surface of the quadrilateral as having constant density. These three points are in general not all the same point.^[39]

The "vertex centroid" is the intersection of the two bimedians.^[40] As with any polygon, the x and y coordinates of the vertex centroid are the arithmetic means of the x and y coordinates of the vertices.

The "area centroid" of quadrilateral $ABCD$ can be constructed in the following way. Let G_a, G_b, G_c, G_d be the centroids of triangles BCD, ACD, ABD, ABC respectively. Then the "area centroid" is the intersection of the lines G_aG_c and G_bG_d .^[41]

In a general convex quadrilateral $ABCD$, there are no natural analogies to the circumcenter and orthocenter of a triangle. But two such points can be constructed in the following way. Let O_a, O_b, O_c, O_d be the circumcenters of triangles BCD, ACD, ABD, ABC respectively; and denote by H_a, H_b, H_c, H_d the orthocenters in the same triangles. Then the intersection of the lines O_aO_c and O_bO_d is called the quasicircumcenter, and the intersection of the lines H_aH_c and H_bH_d is called the quasiorthocenter of the convex quadrilateral.^[41] These points can be used to define an Euler line of a quadrilateral. In a convex quadrilateral, the quasiorthocenter H , the "area centroid" G , and the quasicircumcenter O are collinear in this order, and $HG = 2GO$.^[41]

There can also be defined a quasine-nine-point center E as the intersection of the lines E_aE_c and E_bE_d , where E_a, E_b, E_c, E_d are the nine-point centers of triangles BCD, ACD, ABD, ABC respectively. Then E is the midpoint of OH .^[41]

Another remarkable line in a convex non-parallelogram quadrilateral is the Newton line, which connects the midpoints of the diagonals, the segment connecting these points being bisected by the vertex centroid. One more interesting line (in some sense dual to the Newton's one) is the line connecting the point of intersection of diagonals with the vertex centroid. The line is remarkable by the fact that it contains the (area) centroid. The vertex centroid divides the segment connecting the intersection of diagonals and the (area) centroid in the ratio 3:1!^[42]

Other properties of convex quadrilaterals

- Let exterior squares be drawn on all sides of a quadrilateral. The segments connecting the centers of opposite squares are (a) equal in length, and (b) perpendicular. Thus these centers are the vertices of an orthodiagonal quadrilateral. This is called Van Aubel's theorem.
- For any simple quadrilateral with given edge lengths, there is a cyclic quadrilateral with the same edge lengths.^[37]
- The four smaller triangles formed by the diagonals and sides of a convex quadrilateral have the property that the product of the areas of two opposite triangles equals the product of the areas of the other two triangles.^[43]

Taxonomy

A hierarchical taxonomy of quadrilaterals is illustrated by the figure to the right. Lower classes are special cases of higher classes they are connected to. Note that "trapezoid" here is referring to the North American definition (the British equivalent is a trapezium). Inclusive definitions are used throughout.

Skew quadrilaterals

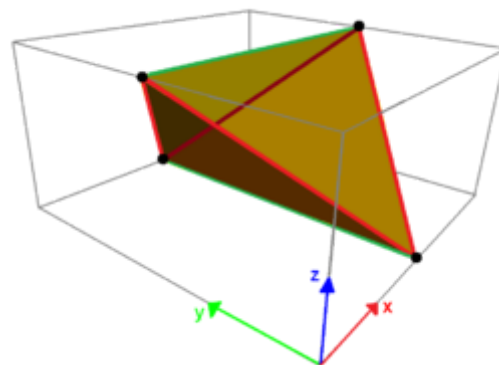
A non-planar quadrilateral is called a **skew quadrilateral**. Formulas to compute its dihedral angles from the edge lengths and the angle between two adjacent edges were derived for work on the properties of molecules such as cyclobutane that contain a "puckered" ring of four atoms.^[44] Historically the term **gauche quadrilateral** was also used to mean a skew quadrilateral.^[45] A skew quadrilateral together with its diagonals form a (possibly non-regular) tetrahedron, and conversely every skew quadrilateral comes from a tetrahedron where a pair of opposite edges is removed.



A taxonomy of quadrilaterals.

See also

- Complete quadrangle
- Perpendicular bisector construction of a quadrilateral
- Saccheri quadrilateral
- Quadrangle (geography)



The (red) side edges of tetragonal disphenoid represent a regular zig-zag skew quadrilateral

References

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