

Activity 8: Chapter- A Pact with the Sun

Activity Name	A Promise to Remember
Grade	VI
Skill	Speaking, communicating, memorizing
Time	40 minutes (1 class)
Grouping of students	Individual/Entire Class
Materials	Flash Cards, pens

Learning Outcomes: The students will be able to-

- elicit effective response
- increase ability for strategic writing
- enhance effective communication

Teacher's Activity- The teacher will:

- instruct the students to write one promise on a flashcard and replicate the design of the blank stars (given below) on white sheets
- conduct the activity (start and end the game of passing the promise cards)

Student's Activity- The student will:

- intend to make a promise to any friend or family member
- write the promise on a flash card
- share their flashcards with other classmates and keep on passing as soon as the teacher starts the game
- stop sharing when the teacher instructs them to stop passing the cards
- try to memorize as many promises as they can
- list the promises they can remember in the format given below

Stages:

- Setting up (giving instructions- guidelines, objectives, rules, time limit): 5 minutes
- Writing the promise: 5 minutes
- Playing the game :20 minutes
- Remembering the promises and noting them down: 10 minutes

(Write one promise on each star. Make more if you need)

