

LESSON PLAN

[illegible]

Home Work: 1. Read the lesson.
2. Research on camels
3. Learn the meanings of new words.
4. Attempt the exercises from Pages. 3, 5, 6 - **It So Happened**

AND PROGRESS**Month: April 2020****Class : VIII**

Teacher's Activity	Students' Activity	Teacher's Observation and Remedial action taken
Teacher will -initiate a discussion on camels -do model reading of the text -divide the story into small sections according to the events -highlight the incidents in the story -ask inferential questions -elicit responses to questions given in the text It So Happened- page nos. 3, 5, 6 -initiate use of dictionary -explain what is a 'Spoof' Annexure 1A	Students will -research on camels Group Activity -follow the text -read their section silently and extract the key sentences -relate the incidents to the unique traits of the characters -refer to the text and answer the questions -write the answers in the notebook It So Happened- page nos. 3, 5, 6 -infer meaning of new words -present a spoof in the class (Group Activity) Experiential Learning Activity- Annexure 1a	Teacher will write the observations after completion of the topics

Teaching Aids: Smart board, It So Happened

Methodology/Innovative Methods: Discussion, elicitation, explanation, experiential learning (Activity)

Interdisciplinary Links: Ethology

Art Integrated Education: Dramatization/Enactment

Coordinator

H.O.D

Vice-Principal

Principal

ANNEXURE 1a (Experiential Learning Activity)
Activity 1: Chapter- How the Camel got his Hump

Activity name	Scoop a Spoof
Grade	8
Skill	Critical Thinking, Developing, Organizing, Enacting, Expressing
Time	80 minutes (2 Classes)
Grouping of students	Groups of 10
Materials	None

Learning Outcome: The students will be able to

- enhance effective functional communication
- develop critical thinking
- nurture collaborative learning

Teacher's Activity- The teacher will:

- form groups
- explain the meaning of a spoof
- supervise and assist wherever necessary
- provide feedback at the end of the session

Student's Activity- The student will:

- enact their spoof of the story (adding more characters) in the class group wise
- explain in the beginning or towards the end, the message that they wanted to deliver
- fill the 'Feedback Form'

Stages:

- Setting up (giving instructions – guidelines, objectives, rules, time limit): 10 minutes
- Preparation time (Writing and rehearsing): 30 minutes
- Presentation time: 20 minutes (5 minutes per group)
- Filling the feedback Form- 10 minutes
- Discussion and feedback: 10 minutes

FEEDBACK FORM

Groups	No. of new Characters in the spoof	Names of new characters from the spoof	The character you liked the most and why	Any suggestion/feedback/appreciation
Group 1				
Group 2				
Group 3				
Group 4				